

SHOTS BREAKDOWN

- **"Le Donjon de Naheulbeuk"** - Nomad Films 2013

Assistant Director : Follow-up of the two directors, Analysis of episodes, Supervising 2D and 3D team, Follow-up of the sendings and recovery of elements ...

Assistant 3D Supervisor : Research, Scripting, Layout, Rendering, Compositing for 3D Test.

- **"COCA COLA ZERO"** - Buf Compagnie 2012

CG Artist : Particles (drops, bubbles, condensation), animation, rendering, compositing

- **"Total Moon Race 2012"** - Buf Compagnie 2012

CG Artist : Debug, lighting, rendering, compositing the new Renault Lotus with Romain Grosjean

- **"Heineken Strongbow Gold"** - Buf Compagnie 2011

CG Artist : lighting, rendering, compositing of Crowd

- **"BUT"** - ChezEddy 2009

CG Artist : Animation, lighting, rendering, compositing

- **"Val Hor"** - ChezEddy 2009

CG Artist : Animation, tracking, keying, compositing

- **"Chlorophylle"** - Ellipsanime 2010

Lighting Artist : look dev, lighting, rendering and compositing for trailer of a TV series

- **"Chicken Town"** - Ellipsanime 2010

Lead Lighting Artist : lighting, rendering and compositing Setups for trailer of a TV serie

- **"Avatar"** - Buf Compagnie 2009

VFX Artist : Rotoscopy, Tracking, Compositing

- **"The Grandmaster"** - Buf Compagnie 2011

VFX Artist : Compositing - Adding Snow on the ground

- **"Thor"** - Buf Compagnie 2011

VFX Artist : Rotoscopy 3D, Tracking, Compositing

- **"Dark Shadows"** - Buf Compagnie 2012

VFX Artist : -Rejuvenation work- Tracking, 3D Rotoscopy, Animation, Mapping, Compositing

- **"Djinns"** - Explore Studio 2009

FX Artist : Fume and Vapor development of creature.Compositing

- **Personnal work**

Fluid with Realflo, rendering with maya mentalray.

- **"Tales of Tatonka"** - Cyber Group 2010

CG Artist : Modeling, Texturing, Shading of all props